

# Executing OpenMP Programs

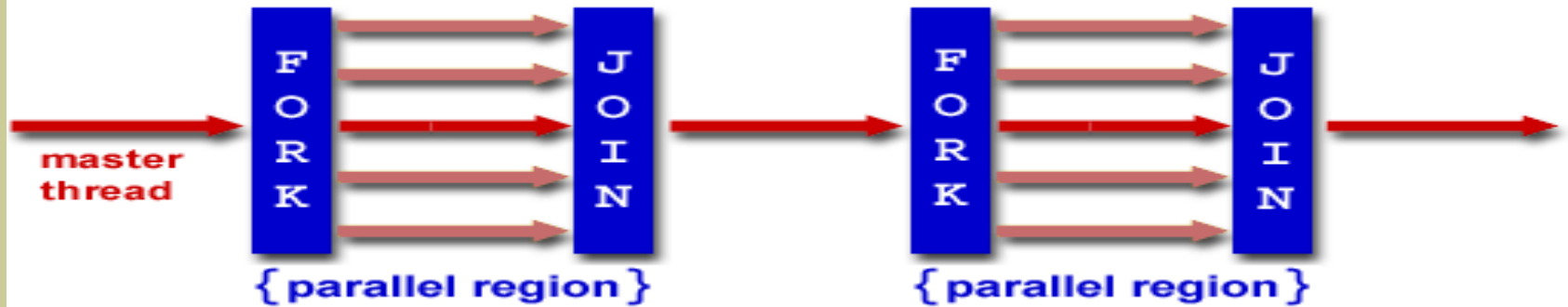
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# Presentation Outline

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- Introduction to OpenMP
- Machine Architectures
  - Shared Memory (SMP)
  - Distributed Memory
- MPI or OpenMP?
- OpenMP hello world program
- OpenMP on
  - Top Gun (AIX/Linux) SMP
  - Itanium2 (Linux) Cluster
  - SGI Origin 2000 (IRIX) SMP
    - Environment Set-up
    - Compilation
    - Execution
- Contacts and Web Sites

# Introduction to OpenMP\*

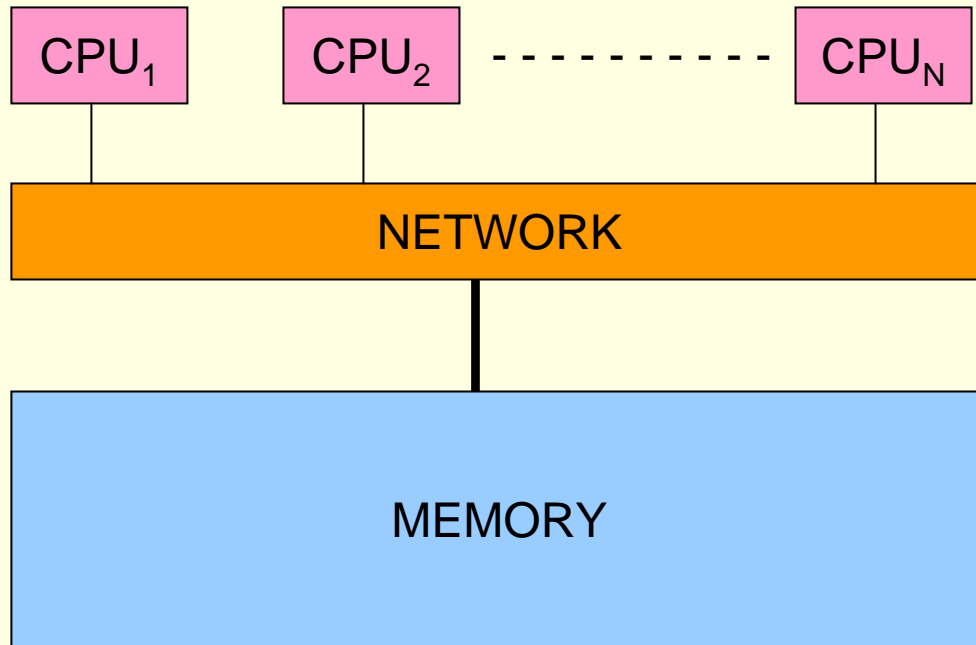


- Thread-based Parallelism
- Explicit Parallelism
- Fork-Join Model
- Compiler Directive Based
- Dynamic Threads

# Machine Architectures

## Shared Memory

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### FEATURES:

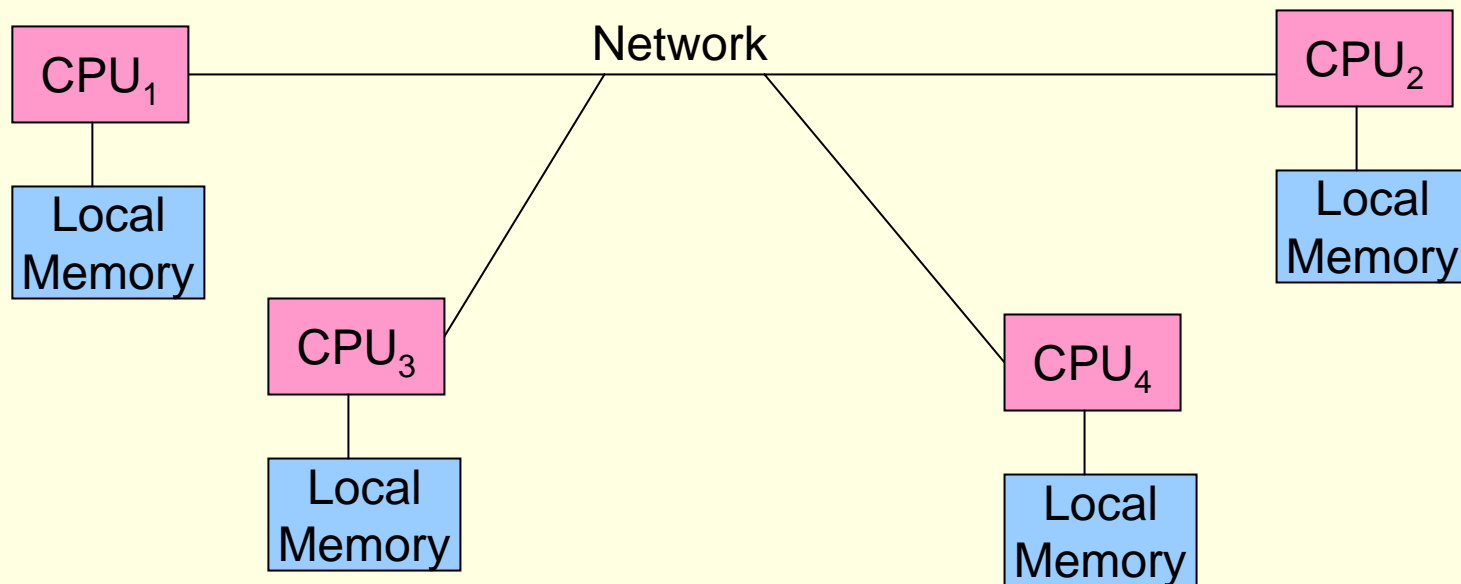
- 1) All CPUs share memory
- 2) CPUs access memory using the interconnection network

Example: Top Gun, Kirk, every node of the Itanium2 cluster is a dual-processor SMP machine

# Machine Architectures

## Distributed Memory

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### FEATURES:

- 1) Each node has its own local memory
- 2) Nodes share data by passing data over the network

Example: Sun Solaris Workstations

# MPI or OpenMP?

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- Recommended Use
  - MPI for Distributed Memory Machines
  - OpenMP for Shared Memory (SMP) Machines
- Hybrid MPI / OpenMP Use
  - Use MPI on clusters of SMP nodes to communicate among nodes, and use OpenMP to create multiple threads per SMP node
  - Example: Itanium2 Vampyre Cluster\*

\*Currently the Vampyre cluster does not have a supporting compiler for hybrid OpenMP and MPI programs.

# OpenMP hello world program

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Sample hello world OpenMP program:

- `#include <omp.h>`
  
- `main () {`
- `int nthreads, tid;`
  
- `/* Fork a team of threads giving them their own copies of variables */`
- `#pragma omp parallel private(tid)`
- `{`
- `/* Obtain and print thread id */`
- `tid = omp_get_thread_num();`
- `printf("Hello World from thread = %d\n", tid);`
  
- `/* Only master thread does this */`
- `if (tid == 0)`
- `{`
- `nthreads = omp_get_num_threads();`
- `printf("Number of threads = %d\n", nthreads);`
- `}`
- `} /* All threads join master thread and terminate */`
- `}`

# OpenMP on Top Gun

Top Gun is an IBM eServer pSeries 690 (p690) multiprocessor



<b>System Summary</b>	
Architecture	IBM POWER4
OS	AIX/LINUX
CPUs	16
Peak GFLOPS	83.2
Memory	32GB
Disk Storage	2TB



# OpenMP on Top Gun

## Environment Set-up - 1

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- Define the default number of threads in the environment variable OMP\_NUM\_THREADS

Example: for tcsh shell

```
%setenv OMP_NUM_THREADS 4
```

# OpenMP on Top Gun

## Environment Set-up - 2

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- The program can overwrite the default number of threads using the *omp\_set\_num\_threads()* function.
- The maximum number of threads that can be created by this function is bounded by the environment variable OMP\_NUM\_THREADS.

Example: Create two threads

```
omp_set_num_threads(2);
```

# OpenMP on Top Gun Program Compilation

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- C Compiler: *xlc\_r* with compile flag *-qsmp=omp*

Usage:

```
xlc_r -qsmp=omp [-o outfile] infile
```

Example:

```
%xlc_r -qsmp=omp -o hello helloworldOMP.c
```

- Other OpenMP compilers:

- Fortran77: *x/f\_r*

- C++: *x/C\_r*

- Complete list available at:

<http://research.utep.edu/Default.aspx?tabid=20687>

# OpenMP on Top Gun

## Program Execution

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- Execute the program like a normal program executable

### Example:

```
% ./hello
```

```
Hello World from thread = 3
```

```
Hello World from thread = 0
```

```
Number of threads = 4
```

```
Hello World from thread = 1
```

```
Hello World from thread = 2
```

# OpenMP on Itanium2 Cluster

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- Vampyre Cluster: 8-processor Intel Itanium2 Cluster, with dual (SMP) 900MHz Itanium2 processors per node
- Network Features: Externally accessible by 100 Mbps Ethernet; internal network runs at 1Gbps
- OS: Linux kernel 2.4.18-e.25
- OpenMP Compilers: Omni and Intel\*

\*Intel Compiler is available only for teaching purposes.

# OpenMP on Itanium2 Cluster

## Environment Set-up

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- Confirm that Omni and the Intel Compilers are visible in your path using the *which* command

Example: for the Omni C compiler and Intel C Compiler

```
% which omcc
```

```
/usr/local/Omni/bin/omcc
```

```
% which icc
```

```
/usr/local/intel/cc/bin/icc
```

- Environment Variables: define OMP\_NUM\_THREADS

Example: for tcsh shell

```
% setenv OMP_NUM_THREADS 4
```

- Program can overwrite the default number of threads using the *omp\_set\_num\_threads()* function

# OpenMP on Itanium2 Cluster

## Program Compilation

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- Omni C Compiler: *omcc*

### Usage:

```
omcc [-o outfile] infile
```

### Example:

```
% omcc -o hello1 helloworldOMP.c
```

- Intel C Compiler: *icc* with compile flag *-openmp*

### Usage:

```
icc -openmp [-o outfile] infile
```

### Example:

```
% icc -openmp -o hello2 helloworldOMP.c
```

- Other OpenMP Compilers:

- Fortran: *omf77*

- C++: *icc*

# OpenMP on Itanium2 Cluster

## Program Execution

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- Execute the program like a normal program executable

Example: executing on node Sabina

```
sabina > ./hello1
```

```
Hello World from thread = 3
```

```
Number of threads = 4
```

```
Hello World from thread = 0
```

```
Hello World from thread = 1
```

```
Hello World from thread = 2
```



# OpenMP on SGI Origin 2000

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- Kirk: SGI Origin 2000 SMP machine with 8 180MHz MIPS R10000 processors
- 2.9 GB main memory, 32 KB L1 data cache, 32 KB L1 instruction cache and 1 MB unified L2 cache
- Operating System: IRIX64 Release 6.5
- Machine IP: [kirk.sseal.cs.utep.edu](http://kirk.sseal.cs.utep.edu)

# OpenMP on SGI Origin 2000

## Environment Set-up

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- Confirm that Omni Compilers are in your path using the *which* command

Example:

```
% which omcc
```

```
/usr/local/Omni/bin/omcc
```

- Environment Variables: define OMP\_NUM\_THREADS

Example: for tcsh shell

```
% setenv OMP_NUM_THREADS 4
```

- Program can overwrite the default number of threads using the *omp\_set\_num\_threads()* function

# OpenMP on SGI Origin 2000

## Program Compilation

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- Omni C Compiler: *omcc*

Usage:

`omcc [-o outfile] infile`

Example:

`% omcc -o hello helloworldOMP.c`

# OpenMP on SGI Origin 2000

## Program Execution

---

- Execute the program like a normal program executable

Example:

```
% ./hello
```

```
Hello World from thread = 1
```

```
Hello World from thread = 3
```

```
Hello World from thread = 0
```

```
Hello World from thread = 2
```

```
Number of threads = 4
```

# Contacts and Websites

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- System Administrators:
  - Jose Hernandez ([jose@cs.utep.edu](mailto:jose@cs.utep.edu)) for Top Gun
  - Leopoldo Hernandez ([leo@cs.utep.edu](mailto:leo@cs.utep.edu)) for Itanium2 Cluster (Vampyre) and SGI Origin 2000 (Kirk)
- System Web Sites:
  - Top Gun: <http://research.utep.edu/topgun>
  - Itanium2 Cluster:  
<http://www.cs.utep.edu/~bdauriol/courses/ParallelAndConcurrentProgramming/vampyre.html>
- OpenMP Links:
  - <http://www.openmp.org>
  - Omni OpenMP: <http://phase.hpcc.jp/Omni/home.html>
  - Tutorials:
    - <http://www.llnl.gov/computing/tutorials/openMP/>
    - <http://www.msi.umn.edu/tutorial/scicomp/general/openMP/>

# Questions?

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